Next Gen Character Meeting.

1. Sketch needed for Boaz trap.

2. The main Boaz Monster was approved.

3. The Boaz Fly design needs modifying and finalizing.

4. The Aquatic monster was approved.

5. The Creeper monster needs some additional work and finalizing.

6. Mental patient designs need finalizing.

7. Mutant flies and other small insects approved.

8. Sketch needed for strahov Doctors

Designs still required

Creeper
Strahov Doctor
Boaz Fly

1 week - Graham

Models Still Required.

Boaz Trap	2 wks -	PHIL
Boaz Monster	2 wks -	PHIL
Boaz Fly	2 wks -	PHIL
Mental Patients x 3 minimum	2 wks -	PHIL
Pod Creeper	2 wks -	MATT
Pod Aquatic	2 wks -	MATT
Strahov Doctor	1 wk -	MATT
Louver Guards	1 wk -	MATT
Bro Obscura	-	Graham
Rats	1 wk -	Graham
Crows	1 wk -	Graham
Mutant Flies	1 wk -	Graham
Shaman	1wk -	Mark
Francine	2 wks -	Paschal
Shopkeeper	1 wk -	Paschal

Schedule.

For Scheduling Purposes it was decided that animators take responsibility for the following characters and maintain their respective animation lists, which can be found on data\Nextgen\characters\animlists.
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Phil	Graham	Matt	Paschal	Mark	Jerr
Assassin,	Bouchard	Cops	Francine	Lara	Kurtis
Boaz Trap	Anton	Cabal Guards		Rouzic	Dogs
Boaz Monster	Prozzy	Louvre Guards	Shopkeeper	Eckhardt	LabTechs
Boaz Fly	Bro Obscura	Dealer	CONVERSATION	Renne	Tramps
Melted Man	Rats	Dr Muller		Shaman	VonCroy
Gate Guard	Crows	Carvier		Nephy	
Janitor	Mutant Flies	Pod Aquatic			
Strahov Worms	Boxers (anim)	Pod Creeper			
Baboon Experiment	Karel	Pierre			
Boaz	Renne				
Cabal security	Cabal Guards(anim)				
Cabal shotgun	Gunderson				
Mental man	Pod Aquatic(anim)				
Mental neph'd					

Other points.

Another meeting is required to schedule the animation workload.

It was discussed that Kurtis and other in game characters still do not have complete animation lists and that the scheduling of animation cannot be completed until certain game play issues have been resolved.

Concerns were expressed about the workload if cut-scenes are to be added.

A separate meeting to address this workload is required.