

ECKHARDT'S AIMS & METHODS

RECOVER THE FIVE OBSCURA PAINTINGS

EXTRACT THE FIVE METALLIC SYMBOLS FROM THE PAINTINGS

PAINTING I

METALLIC SYMBOL I
Sulphur

PAINTING II

METALLIC SYMBOL II
iron

PAINTING III

METALLIC SYMBOL III
copper

PAINTING IV

METALLIC SYMBOL IV
phosphorous

PAINTING V

METALLIC SYMBOL V
potassium

FUSE THE FIVE SYMBOLS TO CREATE THE SANGLYPH

FUSE THE SANGLYPH WITH THE ALCHEMY GLOVE

USE THE SANGLYPH-GLOVE AND HARVESTED HUMAN ELEMENTS TO AWAKEN THE SLEEPER

BREED THE NEPHILIM RACE USING VITAL ESSENCES FROM THE AWAKENED SLEEPER-NEPHILIM

THE SANGLYPH

+
GLOVE
AND
SANGLYPH

THE SLEEPER

THE NEPHILIM RACE

HARVEST VICTIMS' BODY ELEMENTS AS THE MONSTRUM

USE VICTIMS' BODY ELEMENTS TO AWAKEN THE SLEEPER

