ALL LINES – PARIS

INTROS AND PREQUELS

(read by Lara, Kurtis and Eckhardt.)

"Expelled from heaven the Watchers walked amongst men, and upon the Earth bred a curse, an abomination of shadow."

"In the darkest recess of every human soul slumbers the shadow of evil."

"Cast from darkness and formed of night fears, the horror approaches."

"FALLEN FROM LIGHT. REBORN IN SHADOW. HAUNTED BY MEMORIES. CONFRONTED BY EVIL."

LARA

"Of all the terrors in the world today the thing that haunts me still is Egypt. That and Werner's death.

I could never forgive him for what he did but no one deserved to die like that. Not for some damn paintings. Someone has to pay.

I just have to decide who. And how!"

KURTIS

(Already recorded.)

"The Periapt Shards are the only thing that can harm or weaken Eckhardt. The Lux Veritatis used all three Shards to keep Eckhardt locked away for 500 years.

In 1945 something happened that released the Black Alchemist from the pit. The Cabal had a hand in it, but the details are vague. They're on my list too."

ECKHARDT

"In revenge for 500 years of pain, I swore an oath of malice against my Lux Veritatis jailors. Over the decades I hunted them down. None escaped. And all tasted the agony I had endured in the pit.

But the cursed Shards they had used to bind me vanished beyond my reach. I must own them and render them safe.

Wherever they lie, I will have the Shards, as well as the Obscura Paintings. Never again will mortals be armed against me and my sacred quest."

ECKHARDT-II

"Nothing will stop me closing on the last Obscura Painting. Lara Croft is a minor distraction. Nothing more. And as for the Lux Veritatis whelp dogging my steps, what can he achieve acting alone, like a single maggot on a corpse."

LARA- SPECIFIC LINES & PROMPTS

- Gp-1. AFTER ENCOUNTER WITH THE SHAMAN Ooooh, my head.
- Gp-1.8 THE GARAGE AT THE CLUB Too many police.
- Gp-1.22 LOOKING AT CARVIER'S FAX FOR HER ADDRESS (CUTSCENE) What was that address?
 RE-RECORDING Yes, and I don't have time to waste. I'm being chased all over Paris.
- Gp-2.1 IN THE RAILWAY CARRIAGE NEXT MORNING. What did Von Croy get himself into? Perhaps his notebook will help.
- Gp-2.5b(?) GETTING ONTO THE STREETS FROM RAILWAY CUTTING. I'm going to need cash.
- Gp-2.22 IN THE CLUB Must reach that DJ booth.
- Gp-2.45 SEEING THE SEALED FLOOR HATCH AT THE PAWNBROKERS Looks like a way out.
- Gp-2.47 FINDS VON CROY'S RUCKSACK IN THE PAWNBROKERS SAFE. Werner obviously never had chance to collect it.

THE COUNTDOWN ON THE BOOBY TRAP STARTS Dammit!

- Gp-2.48—THE TRAPDOOR IN THE PAWNBROKER'S BACK ROOM. I need to blow this thing open.
- Gp-2.49 LARA'S FACE CLOSE UP SHE ISN'T GOING TO MAKE IT. Damn!
- Gp-2.52 WITH THE DOORMAN Yes, I have \$800.
- Gp-3.2 PLACING GPS's BENEATH THE LOUVRE I'm going to need those GPS's down here.

Gp-3.8 – IN THE SEWERS BENEATH THE LOUVRE READY TO BLOW THE WALL.

I can smell oil. I'd better be careful.

Gp-3.10 – USING MAPS TO FIND THE RIGHT PART OF THE SEWER WALL TO BLOW. I don't think I should plant the explosives there.

I think this is the place. Better check the map.

Gp-?? – ???

This room is mentioned on the map. I'd better check.

Gp-4.27 – IN CARVIER'S OFFICE SEEING A CHART OF ECK'S CONTAINMENT SUIT.
(also at Von Croy's apartment later on - Gp-7.4) Looks like an Inquisition torture device.

Gp-4.27 – IN CARVIER'S OFFICE A Nephilim sculpture. A terminal. Let's see what we've got here.

Gp-4.4 – IN MODERN LOUVRE AREA I have a non-lethal weapon. This will help me get past the guards (taser). I have a tranquilliser gun. This will help me get past the guards.

- Gp-6.4 ENTERING THE MODERN LOUVRE AGAIN Cough, cough!
- Gp-6.7 LARA PICKS UP A GASMASK IN X-RAY ROOM. There should be respirators in here somewhere. [plus breathing sounds through mask.]
- Gp-4.8- THE PAINTING RESTORATION ROOM IN THE LOUVRE. This room could prove useful later. That X-Ray machine could come in handy.
- Gp-5.5a THE BRASS PUZZLE ON THE BUTTRESS, LOOKING FOR TWO SYMBOLS.Maybe using the geo-thermal device will help me.
- Gp-5.16 INSCRIPTION OVER THE ROOM WHERE THE OBSCURA PAINTING IS KEPT. This translates as, "Through the spirit of the keeper behold the truth."
- Gp-6.4 WHEN THE CABAL TROOPS FILL THE LOUVRE WITH GAS. Got to find a gas mask, quick.

Gp-6.14 - ???

Use the map to find the exit.

Gp-7.4 – AT VON CROY'S APARTMENT.
What's on his laptop?
Looks like a language I don't know.
Those symbols again – but not ones in the notebook.
Looks like an Inquisition torture device.

LARA GENERIC PROMPTS

I have business here. I can't leave yet. Maybe there's a clue in the notebook. I'll check the notebook. Perhaps the notebook can help. I need health items. This looks dangerous. I'd better be careful. Why are things never easy. I think this is the room mentioned in the map. I'd better check. I may be able to move that. I think I can open that. Maybe I can pick that up. I don't think I'm strong enough. I can't lift this. I think I can lift this. I think I can make that jump. I don't think I can make that jump. It looks too far I'm not strong enough. I'm getting tired, need to rest soon. I can't climb any further. The terrain looks a bit unstable. I have a really bad feeling about this. I need to search this area. Maybe I should keep looking around here. I'd better check the map, it may have an exit marked. There could be more heavies hiding in here. Time to be silent. Better use stealth here. I have no more room. I have to drop an item (when inventory is full). Dammit! Damn! Gotta get out of here. I need to overlay these.

LATIN

| Gp-5.16 | ULTRA VIGILIS UMBRAM, ECCE VERITAS. Through the spirit of the keeper behold the truth. |
|----------|---|
| Gp-5.8 | ULTRICES ATRIUM CUSTODIUNT. The wrathful sentinels guard the hall within. |
| Gp-12.10 | (in Prague) FRATRIBUS COLLATES IANUAE PATENT. |

The brothers reunited see the gates thrown open.

(Spare line) CAVEAT IMPIUS. Unbeliever beware.

LINES FROM E3 – USABLE?

Wow! This is really something. Impressive! Why is 14th century air always so stale. Wall to wall vermin – yeuch! I hate rats.

AFTER THE BIG JUMP ACROSS THE COLLAPSED BRIDGE. Whoah! Made it! You still got it girl. Easy!

ABOUT TO FALL/DIVE INTO THE WATER PIT. Dive girl! Dive!

AS THE KNIGHT GUARDIANS APPROACH WITH BIG SWORDS. Here we go again. Ah, a traditional welcoming committee. I hope you guys are in trim.

ON REACHING THE PRIZE.

The third Periapt Shard!

LARA ACTION GENERIC PROMPTS

Lets rock! OK, that's it! Let's see what you've got. Try this for size! See you in hell! OK, let's see your best shot. Time to leave. Bite this!

LARA GENERIC QUESTIONS ON THE STREET.

I'm looking for a Louis Bouchard. Excuse me, I'm trying to find someone. Do you know a Louis Bouchard? Does the name Bouchard mean anything to you? Can you help me? Does Louis Bouchard live round here? His name's Bouchard. Who might know?

LARA IF SHE'S GOING TO DIE

Oh no.

What have I done? It's an ambush. What th'... Bad idea! Uh oh! Time to leave.

OTHER CHARACTERS

Gp-1.1 – SHAMAN (FMV)

You will learn.

SHAMAN VOICE-OVER AS LARA PICKS UP NEW SKILLS

You are almost returned to your full powers now. You are learning well Lara. Each challenge makes you stronger. Your inner strength is increasing. You are almost fully restored. (Shaman & Lara's voice blend when player tries new moves/skills)

Gp-15.19 SHAMAN AT THE VERY END OF THE GAME

"One battle is not the whole war Lara. There are dangers, as yet unseen, that are aligned against you. A new world order is poised to emerge from the shadows. You must make your stand. The future needs you, now more than ever."

Gp-2.39 - MELTY MAN SCREAMS

Eeeergh! Uggle! Etc.

Gp-2.44 - ECKHARDT OUTSIDE PAWNBROKERS "Stand aside"

Gp-7.14 – ASSASSIN AT END OF PARIS, MUMBLES INTO MOBILE. She's taken care off.

POLICE SPECIFIC

Gp-1.8 — THE GARAGE AT THE CLUB Halt or we shoot.

LOUVRE GUARDS SPECIFIC

Gp-4.18/4.19 ON THE STOLEN GUARD'S RADIO

Intruder in Madame Carvier's office. Intruder – male, and moving fast. Watch him. [it's Kurtis.] Spotted him. He's...urch! [Static!!]

POLICE GENERIC SHORTWAVE

(French accents distorted by static, as Lara is pursued) Team two report. Nothing in this sector. Clean sweep. Come in team four. Check in 'A' zone. All clean in this sector. Suspect spotted! Back up! Back up! Flank me. Check that alleyway. There she is!

POLICE IF LARA IS CAUGHT AND TAKEN TO THE POLICE VAN

[TAKEN OUT NOW]

Gp-1.16a – Suspect apprehended. Repeat – suspect apprehended. Secure prisoner and report! Suspect in holding.

POLICE WHEN LARA ESCAPES THE VAN

[TAKEN OUT NOW]

Suspect has escaped! Suspect is loose! Suspect has entered the building. Cover the back! Call for backup! Take the front door.

POLICE WHEN LARA IS INSIDE THE BUILDING

Gp - 1.16bSuspect on first floor.
First floor clear.
Suspect has moved to the second floor.
Second floor clear.
Suspect on third floor.
Third floor clear.
Suspect on fourth floor.
Fourth floor clear.
Suspect on roof.
Call for air support.
Watch it!
Cover me.
Employ gas.

POLICE HELICOPTER WHEN LARA IS ON THE ROOF Gp-11.19 (CUTSCENE)

Surrender! Throw down your weapons. The building is surrounded. Give yourself up. This is your last warning.

STREET CHARACTERS' REPLIES TO LARA

Ask somebody else. I've no idea. I don't know anything lady. Forget it – bloody tourists! Leave me alone. Push off. I'm too busy to talk. Stop hasslin' me. Outta my way! Sorry. Hey, I know nothin'. Wotcha lookin' at! Lost are ya! Get away from me! Never heard of him.

LOUVRE GUARDS GENERIC

Intruder! Intruder in corridor nine! Close the security doors! Call for the police! Shut those doors! There she is! Watch the monitor. She's trapped. She's still loose. Come in. Where are you? Report back.

GUNDERSON

Gp- 6.2 You have your targets. Move out!

GUNDERSON & CABAL TROOPS - GENERIC

GUNDERSON

Swing to sector A9. Fan out and keep low. Double back 13. Take the rear door. Stay sharp! Use double sweeps, watch the blind spots. Double back and make sure! Take her out. OK. Radio silence!

CABAL SQUAD

Proceeding! Stay close. Starting sweep. Sector A clear. Sector B clear. All clear. Target sighted. I'm hit!

NEIGHBOURS AT VON CROY'S (heard through the walls)

Gp-7.7 onwards

Aaaaarhh! (drawn out hysterical wail) Hide, hide! Police, someone call the police! Mon dieu, that's gunfire! Thugs! Terrorists! Street gangs! It's the Monstrum! Get out! Use the fire escape! No, stay put. It's too dangerous. Keep down. It's the Mafia! That came through the goddam wall! Shriek! (single cry) Shriek, shriek! (hysterical repeats – followed by a loud slap) Lock the door, quick! I've been hit! The police are here! Keep away from the windows!

LONDON TIMES NEWSPAPER

(use only first paragraph or both as text)

PARISIAN 'MONSTRUM' KILLINGS CONTINUE. LARA CROFT WANTED FOR QUESTIONING.

The latest victim of the Paris 'Monstrum' was discovered yesterday. The mutilated body of professor Margot Carvier was found after a woman was seen leaving the building under suspicious circumstances. The police are anxious to interview Lara Croft.

The notorious Monstrum serial killer has periodically terrorised Paris and other European capitals over the last decade. A characteristic of these brutal attacks is the bizarre metallic eruptions on many parts of the victims' bodies. Forensic specialists are mystified by the process involved. There have been no reports of any survivors of these unconnected attacks.

BBC WORLD NEWS RADIO BROADCAST IN ASSASSIN'S VEHICLE

(can fade out broadcast after first few lines – as suits)

NEWSFLASH – The Monstrum has struck again. This time the victim was a professor Margot Carvier of the department of Medieval and Renaissance Studies at the Louvre. Her body was discovered yesterday and police want to interview a woman seen leaving the premises around the time of the murder. She is described as Caucasian, brunette, about 1.8m and slim build. When last seen she was wearing jeans, dark jacket and a pony tail. This follows the similar murder of Prof Werner Von Croy a world renowned archaeologist murdered two days ago in his apartment..