

PARIS.

1. FMV. Jumbled images – a murder scene in an apartment mixed with glimpses of Lara's time in the desert after the Egyptian tombs. Amongst other things we see a bloody symbol being daubed on the apartment wall and Lara with blood on her hands.
2. Titles – TOMB RAIDER: THE DARK ANGEL.
3. Opening FMV sequence. Lara being chased by police and dogs.
4. **ZONE ONE – PARIS BACKSTREETS**. Lara is on the run from the murder crimescene. She uses a fax sheet to get to Mme Carvier's and tells her that Von Croy is dead. Carvier is a friend of Von Croy who works at the Louvre.
5. Carvier explains that Von Croy was looking for five Obscura Paintings in the Louvre for someone called Eckhardt.
6. Carvier gives Lara Von Croy notebook. The notebook mentions a man called Louis Bouchard.
7. **ZONE TWO – PARIS GHETTO**. Using the notebook Lara tracks down Bouchard by talking to various characters on the streets. She bribes or sneaks her way into his hideout to see him.
8. Bouchard admits helping Von Croy and can do the same for Lara. His men have been getting killed by a mysterious assailant – the Monstrum serial killer who has Paris terrorised.
9. Lara arrives at her next contact, the pawnbroker who helped Von Croy, and finds him dead, killed Monstrum style. She helps herself to weapons stored there and finds maps of the Louvre intended for Von Croy.
10. Out on the streets a silhouetted figure is watching the premises.
[Kurtis.]
11. Lara escapes an explosion which destroys the pawnbroker's and heads off for the Louvre.
12. THE MEETING. We see a meeting of Eckhardt and a sinister group of five called the Cabal in Paris. Eckhardt has three of the Obscura Paintings and thanks to Von Croy knows the fourth is in the Louvre.
13. **ZONES THREE – SIX. THE LOUVRE**. Lara uses the maps and Von Croy's notebook to figure out where the Obscura Painting is inside the Louvre. She retrieves it after solving a series of puzzles.

14. She also finds out other useful information on the computer in Carvier's office. Something called the Nephilim is linked to the Paintings. And another Painting has surfaced in Prague.
15. A hit squad of the Cabal's forces chase Lara through the Louvre after the Painting. Lara loses the Painting to the mysterious stranger [Kurtis] who takes it at gunpoint.
16. Kurtis loses the Painting to an unidentified attacker who seems able to change identities very quickly. [Karel of the Cabal.] The stranger has dropped a crystal shard and Lara pockets it.
17. Lara is helped from the Louvre by Bouchard who then drives her to Von Croy's apartment where Lara thinks she will find some important clues.
18. **ZONE SEVEN – VON CROY'S APARTMENT**. Lara finds the clue she needs linking the Obscura Paintings to Prague. She experiences a flashback of events in the apartment before Von Croy's murder and remembers the face of someone stood behind her. She is interrupted by a Cabal assassin who was called in by Bouchard.
19. She kills the assassin and takes his vehicle to Prague.
20. Before she leaves Paris she hears of the murder of Carvier by the Monstrum.

PRAGUE.

1. **ANOTHER MURDER SCENE**. Lara arrives at the premises of the man who tracked the fifth Obscura Paintings for Von Croy but has been killed by the Monstrum.
2. She finds Bouchard there, ties him up and questions him. [It is actually Karel, one of the Cabal who can change shape, as he did in the Louvre.] He blabs about Eckhardt, the Cabal and the Strahov complex where the fifth Painting is hidden in a place called the Vault of Trophies.
3. Lara searches the premises and finds a manuscript which tells her where to look for the Vault inside the Strahov. But when she returns to question Bouchard further he has mysteriously disappeared.
4. **THE STRAHOV**. It's like a fortress. Lara finds a security control room and evidence of cover-ups of many Monstrum killings as well as brief profiles of the five Cabal members. Also a schematic of the complex.
5. She turns off power to sections she wants to travel through to reach the Vault. Sirens start to go off.

6. **BOTANICAL SECTION**. This is entered through pressurised chambers and is like a vast tropical greenhouse. Inside Lara sees a frenzied gathering of Eckhardt and the Cabal.
7. Eckhardt kills one of the Cabal, Boaz. Her mutant experiment, the Proto-Nephilim, that she should have got rid off, has been set loose by the power shut down and is rampaging killing guards.
8. Lara uses the chaos to cover her dash for the Vault. She swims and fights her way through the Botanical area killing Muller, another of the Cabal.
9. She is exiting through a pressurised chamber when the mysterious stranger [Kurtis] appears and traps her inside. She waves the crystal shard from the Louvre at him. He leaves her trapped whilst he goes to turn the power back on.
10. **PLAY KURTIS #1**. Kurtis fights Cabal guards and the rampaging Proto-Nephilim using special abilities and a Bladed discus weapon which he can control telekinetically.
11. Lara escapes. When she and Kurtis meet up there is a stand off, then a truce. Kurtis fills her in on the only way to kill Eckhardt using the three Periapt Shards. He has two – or did. Lara gives him back the one she picked up at the Louvre.
12. Eckhardt wants the Obscura Paintings to awaken a dormant Nephilim, the Sleeper and re breed the ancient Nephilim race. He's been trying to break into the Vault of Trophies and take the last Obscura Painting.
13. They split up. Kurtis goes to find the Alchemy lab where the third Shard is. Lara heads for the Vault and the last Painting.
14. Eckhardt and Karel are monitoring Kurtis and Lara. They watch her locate where the Vault of Trophies is.
15. **VAULT OF TROPHIES**. Lara solves where the final Obscura Painting is. As she leaves the Vault she gets ambushed by Eckhardt who has captured Kurtis.
16. Eckhardt takes the Painting and leaves them both in a pit to fight a hideous bug thing that is actually Boaz transformed. Kurtis throws Lara his two Shards and tells her to go after Eckhardt.
17. **PLAY KURTIS #2**. Kurtis fights the Boaz monster. He kills it but gets stabbed with a venomous claw before the creature dies.
18. **ANCIENT ALCHEMIST LAB**. Lara loses Eckhardt but discovers the lab Kurtis was looking for. It contains info on Eckhardt's pact with the

Nephilim race back in the 1300's. He was made near immortal to complete some tasks they set him but he cheated them and got imprisoned in a pit of unending pain.

19. Lara finds the third Periapt Shard and stops Eckhardt from reviving The Sleeper by stabbing him with two of the Shards. In a surprise twist Karel, one of the Cabal snatches the third Shard from Lara and stabs Eckhardt himself. Eckhardt dies.
20. Karel reveals himself as the last of the Nephilim. His aim has always been to help Eckhardt complete his mad plan but to kill him at the last minute before he could control the awakened Sleeper.
21. He has been helping Lara all along using his shape shifting abilities.
22. Karel offers Lara a place in the new order and the new Cabal. The new Nephilim will be benign.
23. A symbol on Karel's palms triggers a flashback of Von Croy's murder. [The symbol is the one daubed in blood on Von Croy's apartment wall.] This time Lara remembers Eckhardt's face morphing into Karel's. He killed Von Croy!
24. She destroys The Sleeper before the awakening is finished and battles Karel. He seems to die as the chamber collapses.
25. Lara goes looking for Kurtis. She finds the pit levels and wreckage from his battle with the Boaz thing but no sign of him anywhere. She picks up his Blade. END.