

WEAPON PLACEMENT INFO.

PARIS

Zone 1 –

M-V9 standard pistol (Found inside the courtyard roof hut, ammo is on the industrial roof area)

K2 IMPACTOR Taser (In the apartment block, battery is in there too)

VECTOR – R35's standard automatic pistols (Louvre galleries, now Lara can use two guns at the same time)

Zone 2 –

M-V9 standard pistol (Bought from the pawn shop, ammo too)

DESERT RANGER semi auto (inside Le Serpent Rouge)

DART-SS Tranquilliser dart gun (inside the pawn shop back room)

Zone 3 –

None to collect, subject to testing.

Zone 4 –

VECTOR – R35's standard automatic pistols (Louvre galleries, now Lara can use two guns at the same time)

Zone 5 –

V-PACKER Shot gun.

Zone 4a –

MAG VEGA Heckler & Koch style weapon

Note: Lara loses all current weapons at the end of Zone 4a. See point 6-16.

Zone 6 –

RIGG 09 Von Croys Luger style pistol (from under the furniture)

VIPER SMG The Assassins Rifle (from where he drops it, no ammo)

PRAGUE

Zone 1 –

VIPER SMG The Assassins Rifle (In the back of the Assassins 4x4, if you miss it in Paris)

Vector – R35 Lara's automatic pistols (In the back of the Assassins 4x4)

Scorpion-X Machine Pistol (If bought from Luddick)

Zone 2 –

Scorpion-X Machine Pistol (Found on Luddick's body)

MAG VEGA Heckler & Koch style weapon

Zone 3 –

None to collect, subject to testing.

Zone 4 –

None to collect, subject to testing.

Zone 4a –

Zone 3a –

HARPOON GUN (In the Bio-dome area)

Zone 5 –

None to collect, subject to testing.

Zone 6 –

The Alchemist Glove (when Eckhardt has been killed)

GUN NAMES AND DESCRIPTIONS.

Any weapon's effective range is classed as short, medium or long range.

**Lara's standard
twin automatics**

Vector – R35.
Single shot 45mm. 9 rounds. Short range.

**Standard pistol
(bog standard)**

M-V9.
Basic design 9mm semi automatic. 12 shot clip. Long range. Optional silencer & laser sight

Desert Eagle

Desert Ranger.
Advanced 50mm magnum semi automatic. Medium range.
Optional laser sight.

Bison 2

Viper smg.
Automatic and semi-automatic fire. Holds 70 rounds. Long range weapon.
Optional laser sight.

Luger

Rigg 09.
Single action 9mm handgun. 9 shot magazine. Short range weapon.

**Heckler & Koch
MP5**

Mag Vega.

9mm, 30 round clip. Three modes – single action, semi automatic and fully automatic. Long range weapon. Top mounted torch with high density beam.
Optional silencer & laser sight.

Gloch 13c

Scorpion-X.

Fully automatic machine pistol. 9mm 30 shot clip. Medium range weapon.
Optional silencer.

Shot gun

V-Packer (or just plain ol' shot gun)

Pump action 12 bore shot gun. Close quarters. 6 shot, slow reload. Short or medium range effectiveness depending on whether using standard shot or spreadshot ammo.

Harpoon gun

Various tips to harpoons. Standard and explosive. One shot.
Slow reload. Short or medium range weapon.

Taser

K2 Impactor.

Fires 50,000-volt twin electric probes. Effective at ranges up to 21 feet. Short range.
Optional laser sight

Tranquilliser gun.

Dart-SS. (super stealth)

Four dart stealth weapon. Renders target instantly unconscious.
Short range.
Optional laser sight

Lasar sights

Optional fitting for some weapons increasing accuracy over any distance.

Silencer

Optional fitting for some models. Greatly increases stealth.

WEAPON POWER AND DISTANCE TABLE

Weapon	Distance (In blocks)	Power (Hit Rate)
Taser	1 or 2 blocks	1
Tranq Gun	5	
Shot Gun	5 (?)	2
Standard Single Pistol	7	5
Rigg 09	7	4
Standard Autos Pair	6	5
Desert Ranger	8	3
Scorpion Single	6	4
Scorpion Pair	6	4
Viper SMG	10	4
MAG VEGA	11	5
Harpoon Gun	5	2 standard - 1 explosive

EXACT WEAPON LEVEL PLACEMENT TABLE

LEVEL	WEAPON(s)
Paris 1	MV-9
Paris 1a	MV-9, K2-Impactor
Paris 1b	MV-9, K2-Impactor, Vector R-35
Paris 1c	MV-9, K2-Impactor, Vector R-35
Paris 2_1	MV-9, K2-Impactor, Vector R-35
Paris 2_2	MV-9, K2-Impactor, Vector R-35
Paris 2_3	MV-9, K2-Impactor, Vector R-35
Paris 2b	MV-9, K2-Impactor, Vector R-35, Desert Ranger
Paris 2c	MV-9, K2-Impactor, Vector R-35, Desert Ranger, Dart-SS
Paris 2d	MV-9, K2-Impactor, Vector R-35, Desert Ranger
Paris 2e	MV-9, K2-Impactor, Vector R-35, Desert Ranger
Paris 2f	MV-9, K2-Impactor, Vector R-35, Desert Ranger
Paris 2g	MV-9, K2-Impactor, Vector R-35, Desert Ranger
Paris 2h	MV-9, K2-Impactor, Vector R-35, Desert Ranger
Paris 3	MV-9, K2-Impactor, Vector R-35, Desert Ranger Dart-SS
Paris 4	MV-9, K2-Impactor, Vector R-35, Desert Ranger Dart-SS
Paris 5a	MV-9, K2-Impactor, Vector R-35, Desert Ranger Dart-SS, V-Packer
Paris 5	MV-9, K2-Impactor, Vector R-35, Desert Ranger Dart-SS, V-Packer
Paris 4a	MV-9, K2-Impactor, Vector R-35, Desert Ranger Dart-SS, V-Packer, Mag Vega
Paris 6	Rigg 09, Viper SMG
Prague 1	Rigg 09, Viper SMG, Vector R-35's, Scorpion X
Prague 2	Rigg 09, Viper SMG, Vector R-35's, Scorpion X, Mag Vega

Prague 3	Rigg 09, Viper SMG, Vector R-35's, Scorpion X, Mag Vega
Prague 4	KURTIS ONLY – HAND GUN, CHIRUGAI
Prague 4a	KURTIS ONLY – HAND GUN, CHIRUGAI
Prague 3a	Rigg 09, Viper SMG, Vector R-35's, Scorpion X, Mag Vega,
Prague 5	Rigg 09, Viper SMG, Vector R-35's, Scorpion X, Mag Vega,
Prague 6	Rigg 09, Viper SMG, Vector R-35's, Scorpion X, Mag Vega, Eckhardts Glove