

CHARACTER ANIM LIST

CABAL ASASSIN	Frame Total	Notes
STAND	40	
INTO-AIM-MG	20	ON-THE SPOT
AIM-MG	40	MG-SHOOT
SHOOT-MG	33	FILE
INTO-KNEEL-MG	33	-/-
KNEEL-AIM-MG	50	-/-
KNEEL-SHOOT-MG	33	-/-
KNEEL-AIM-2-AIM-MG	37	-/-
AIM-2-STAND	30	-/-
SPRAY-MG	80	
SIDESTEP-RIGHT-MG	40	
RIGHT-AIM-MG	30	
RIGHT-SHOOT-MG	60	
RIGHT-AIM-2-STAND	35	
SIDESTEP-LEFT-MG	32	
LEFT-AIM-MG	33	
LEFT-SHOOT-MG	51	
LEFT-AIM-2-STAND	24	
MG-2-PISTOLS	220	IN GAME CUT
STAND-P	40	
INTO-AIM-P	10	
AIM-P	40	
SHOOT-P	20	
STAND-P-2-KNEEL-P	30	
KNEEL-WAIT-P	40	
KNEEL-WAIT-2-KNEEL-AIM-P	10	
KNEEL-AIM-P	40	
KNEEL-SHOOT-P	20	
KNEEL-AIM-2-STAND-P	40	
SIDESTEP-RIGHT-P	37	MIRROR
RIGHT-AIM-P	42	-/-
RIGHT-SHOOT	20	-/-
RIGHT-AIM-2-STAND-P	33	-/-
SPRAY-P	70	
KICK-DOOR	47	V
FLIP-TABLE-INTO-KNEEL-P	54	
HIDE BEHIND TABLE-P	26	
BEHIND-TABLE-SHOOT	60	
BEHIND-TABLE-2-KNEEL-P	67	
WALK-P	32	V
WALK-MG	32	V
WOUNDED-WALK-P	32	V
WOUNDED-JOG-P	24	V
WOUNDED-STAND-P	50	
WOUNDED-INTO-AIM-P	30	
WOUNDED-AIM-P	60	
WOUNDED-SHOOT-P	20	
W-STAND-2-W-KNEEL	33	
W-KNEEL-AIM-P	40	

