



PLEASE NOTE: ON ABOVE DIAGRAM SERPENT ROUGE AND PAWN SHOP HAVE BEEN SWAPPED AROUND FOR GAMEPLAY PURPOSES.

PARIS GAMEPLAY - BACKSTREETS

The Start

Lara starts the level inside a disused railway Carriage within an old railway siding. The only clue she can find from Von-Croys diary is the name **BOUCHARD** a local crime boss.

The Tramp (1)

A tramp has a makeshift home (a cardboard box) in the siding, if Lara approaches the tramp he will be nasty "get of my land" that sort of thing, if Lara is nasty back he will tell her to piss off. If however Lara is nice he will give Lara some info on the café owner "he's a nice bloke, always got a hot drink for me when I visit" type of thing.

Mr Dealer (2)

Lara can exit the siding by heading up a maintenance stairway, this leads into a seedy back alley filled with rubbish, Lara will bump into a dealer type character. If Lara talks to the dealer and asks him about BOUCHARD he will tell her about BOUCHARD owning LE SERPENT ROUGE club down on "Old Kent Road", now Lara needs to find "Old Kent Road" and LE SERPENT ROUGE. Nice.

Janice (3)

Lara sets out to find LE SERPENT ROUGE, when she does it's crawling with police, they've cornered the club off and wrapped police tape around everything, Janice stands near the club entrance, she's a very nosey character if Lara talks to Janice she will give her the full story about the club being closed and about the murder, she will also mention that Bouchard has disappeared but is still rumoured to be in the area, hiding like a big baby.

The three story paths

Lara/the player now has three story paths to chose from. Note: the player can avoid talking to all of the above characters and still progress to the three story paths with only one exception, this is just the best way to play it.

1. The bloke in the park (BERNARD)

Lara can only meet this guy if she's talked to Janice first. Lara asks him about BOUCHARD and if he knows his current whereabouts, Bernard tells Lara that he does know where Bouchard is hiding but will only tell Lara if she does a little task for him to gain his trust. Bernard gives Lara her task which is to break into the old Serpent Rouge club and find a stash of money (800.000.000fr?) he'd left there, him and his son had been running a scam before the club was closed down and he's too scared to go back and get it.

2. The Café owner (REX)

He will also tell Lara about the money (800.000.000fr?) at the old club, and knows of Bouchard's new location. Rex is adamant that the money is his and not his fathers, he will also get Lara access to see Bouchard if she gets the money for him.

3.The Bouncer (Tiny)

Tiny stands behind the gates at the old church, if Lara talks to him and is nice he will allow her to pass and see Bouchard but for a price (1000.000.000fr?), Lara is skint so she must find the cash at the Serpent Rouge (800.000.000fr?) plus another 200.000.000fr? by pinching a few items and pawning them at the pawn shop or winning a bet with one of the heavies inside the Gym.

Inside the Gym

Lara can enter the old church (upstairs) at any time, she will meet the coach and can place a friendly wager that she could knock out his prize champ within one round, if she wins he will give Lara his gold watch, she can then use this to pawn for cash towards the bouncers fee. Nice.